

parallel implementation of additive Schwarz preconditioner

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non-overlapping decomposition of the matrix by METIS

```
int nrow, nnz;
int xadj[nrow];           // connectivity of the sparse matrix
int adjcy[nnz - nrow];    // excluding diagonal from CSR
int part[nrow];
int ncon = 1, objval;
idx_t options[METIS_NOPTIONS] = {0} ;
METIS_SetDefaultOptions(options);
options[METIS_OPTION_NUMBERING] = 0;
options[METIS_OPTION_DBGLVL] = METIS_DBG_INFO;
METIS_PartGraphRecursive(&nrow, &ncon, xadj, adjcy,
                        NULL, NULL, NULL,
                        &nparts,
                        NULL, NULL,
                        options, &objval, part);
```

index $\Lambda = \{1, 2, \dots, N\}$ is decomposed into a union of non-overlapping indices Λ_p by enlarging procedure,

$$\Lambda = \bigoplus_{1 \leq p \leq P} \Lambda_p \quad \Lambda_p \cap \Lambda_q = \emptyset \quad (p \leq q)$$

array $\text{part}[k] \quad 1 \leq k \leq N$ contains subdomain index $1 \leq p \leq P$

$$\Lambda_p = \{k \in \{1, \dots, N\}; \text{part}[k] = p\}$$

- ▶ if mesh-node correspondence is available dual-graph decomposition is easy to use

creation of overlapping decomposition

starting from non-overlapping decomposition $\Lambda_p^{(0)} = \Lambda_p$ satisfying
 $\Lambda = \bigoplus_{1 \leq p \leq P} \Lambda_p \quad \Lambda_p \cap \Lambda_q = \emptyset \ (p \neq q),$

$$\Lambda_p^{(l+1)} = \{j; [A]_{ij} \neq 0 \ i \in \Lambda_p^{(l)}\}$$

$\Lambda_p = \Lambda_p^{(0)} \subset \Lambda_p^{(1)} \subset \dots$ are generated
updating of mask vector is performed as

```
structure CSRformat acsr;  
std::vector<std::vector<int> > mask[nparts];  
for (int n = 0; n < nparts; n++) mask[n].resize(nrow, 0);  
  
for (int i = 0; i < nrow; i++)  
    mask[part[i]][i] = 1;           // masking domain n == part[i]  
  
for (int n = 0; n < nparts; n++) {  
    for (int ll = 0; ll < noverlap; ll++) {  
        std::vector<int> itmp(mask[n]);    // copy mask[n] to itmp  
        for (int i = 0; i < nrow; i++) {  
            if (itmp[i] == 1) {  
                for (int k = acsr.ptrow[i]; k < acsr.ptrow[i + 1]; k++)  
                    mask[n][acsr.indcol[k]] = 1;  
            }  
        }  
    }  
}
```

creation of a partition of the unity

discrete partition of the unity

$$\sum_{p=1}^P R_p^T D_p R_p = I_N,$$

$$[D_p]_{kk} = \begin{cases} 1 & k \in \Lambda_p, k \notin \Lambda_q, \forall q \neq p, \\ 1/\#\{p; k \in \Lambda_p\} & \text{otherwise} \end{cases}$$

from the `mask` array, restriction R_p and weight D_p are generated as

```
std::vector<std::vector<int> > local2global(nparts);  
std::vector<double> weightPTU(nrow, 0.0);
```

```
for (int n = 0; n < nparts; n++) {  
    for (int i = 0; i < nrow; i++) {  
        if (mask[n][i] == 1) {  
            local2global[n].push_back(i);  
            weightPTU[i] += 1.0;  
        }  
    }  
}  
  
for (int i = 0; i < nrow; i++) {  
    weightPTU[i] = 1.0 / weightPTU[i];  
}
```

extraction of local matrix is performed by using `mask[n]` and `local2global[n]`

data distribution of sparse matrix with overlapping subdomains : 1/5

form restriction operator R_p , local matrix is defined as

$$A_p = R_p A R_p^T, \quad A = \sum_p R_p^T D_p A_p R_p$$

matrix-vector product is performed as

$$\begin{aligned} \vec{y} = A\vec{x} &= \sum_p R_p^T D_p A_p R_p \vec{x} \\ &= \sum_p R_p^T D_p A_p \vec{x}_p \end{aligned}$$

$\vec{x}_p$: restricted (local) vector with index Λ_p

- ▶ local SpMV $\vec{y}_p = A_p \vec{x}_p$
- ▶ gathering operation with weight D_p , $\vec{y} = \sum_p R_p^T D_p \vec{y}_p$

gathering operation requires some communication among subdomains assigned to different processors

data distribution of sparse matrix with overlapping subdomains : 2/5

simplest implementation to perform gathering operation $\vec{y} = \sum_p R_p^T D_p \vec{y}_p$

- ▶ $\vec{y}_p = A_p \vec{x}_p$ is performed locally
- ▶ prepare global array $\vec{z}_p \in \mathbb{R}^N$ with zero padding outside of index Λ_p

$$[\vec{z}_p]_{i \neq \Lambda_p} = 0$$

$$[\vec{z}_p]_{\lambda_p(j)} = [\vec{y}_p]_j \quad \lambda_p : \{1, \dots, N_p\} \rightarrow \Lambda_p \subset \{1, \dots, N\}$$

perform reduction operation for all vectors $\vec{z}_p$

```
MPI_Allreduce( $\vec{z}_p, \vec{y}$ , nrow, MPI_DOUBLE, MPI_SUM,  
             MPI_COMM_WORLD) ;
```

values at index only belong to interior of the subdomain

$\Lambda_{p,I} \cap \Lambda_q = \emptyset$ ($\forall q \neq p$) receives accumulation of zero values from other subdomain due to zero padding

data distribution of sparse matrix with overlapping subdomains : 3/5

eliminating unnecessary operation with adding zero values

decomposition of index into interior and interface of the subdomain

$$\Lambda_p = \Lambda_{p,I} \oplus \Lambda_{p,B} \quad \Lambda_{p,I} \cap \Lambda_q = \emptyset \quad \forall q \neq p \quad \text{and} \quad \exists r \quad \Lambda_{p,B} \cap \Lambda_r \neq \emptyset$$

by this decomposition, gathering operation can avoid zero addition

$$\begin{aligned} \vec{y} &= \sum_p R_p^T D_p \vec{y}_p \\ &= \left(\{R_{p,I}^T D_{p,I} \vec{y}_{p,I}\}, \sum_q R_{q,B}^T D_{q,B} \vec{y}_{q,B} \right) \end{aligned}$$

separation of $\Lambda_p = \Lambda_{p,I} \cup \Lambda_{p,B}$ is obtained from the weight of the partition of the unity

$$i \in \Lambda_{p,I} \Leftrightarrow [D_p]_i = 1$$

$$i \in \Lambda_{p,B} \Leftrightarrow [D_p]_i < 1$$

```
std::vector<std::vector<int> > localI2global(nparts);
std::vector<std::vector<int> > localB2global(nparts);
// n fixed
for (std::vector<int>::iterator it = local2global[n].begin();
     it != local2global[n].end(); ++it) {
    if (weightPTU((*it) == 1.0)
        localI2global[n].push_back((*it));
    else
        localB2global[n].push_back((*it));
}
```

data distribution of sparse matrix with overlapping subdomains : 4/5

subdomain-wise data update with neighboring communication

$$\begin{aligned}\Lambda_p &= \Lambda_{p,I} \oplus \Lambda_{p,B} & \Lambda_{p,I} \cap \Lambda_q &= \emptyset \quad \forall q \neq p \text{ and } \exists r \Lambda_{p,B} \cap \Lambda_r \neq \emptyset \\ \Lambda_{p,r} &= \Lambda_{p,B} \cap \Lambda_{r,B} & \text{data communication between } p \text{ and } r\end{aligned}$$

map between index set for local subdomain and its boundary

$$\begin{aligned}\{1, \dots, N_p\} \ni i &\mapsto \lambda_p(i) \in \Lambda_p \subset \Lambda && \text{global index} \\ \{1, \dots, N_{p,B}\} \ni i &\mapsto \lambda_{p,B}(i) \in \Lambda_{p,B} \subset \Lambda_p && \text{global index} \\ \{1, \dots, N_{p,B}\} \ni i &\mapsto \hat{\lambda}_{p,B}(i) \in \{1, \dots, N_p\} & \hat{\Lambda}_{p,B} &= \{\hat{\lambda}_{p,B}(i); i \in \{1, \dots, N_{p,B}\}\}\end{aligned}$$

$\hat{\Lambda}_{p,r} \subset \hat{\Lambda}_{p,B}$: local index set on the boundary which shares data with $\hat{\Lambda}_{r,B}$

- ▶ on domain p , packing data with $\hat{\Lambda}_{p,r}$
- ▶ send packed data to domain r
- ▶ receive packed data from domain r
- ▶ on domain p , unpacking data with $\hat{\Lambda}_{p,r}$

```
MPI_Isend( &senddata[0], nsenddata, MPI_DOUBLE, destrank, 0,
           MPI_COMM_WORLD, &requests[0]);
MPI_Irecv( &recvdata[0], nsenddata, MPI_DOUBLE, srcrank, 0,
           MPI_COMM_WORLD, &requests[1]);
MPI_Waitall( 2, &requests[0], &statuses[0]);
```


data distribution of sparse matrix with overlapping subdomains : 5/5

calculation of inner product does not require data transfer on vectors between subdomain

$$\begin{aligned}(\vec{x}, \vec{y}) &= (\vec{x}, \sum_p R_p^T D_p \vec{y}_p) \\&= \sum_p (R_p \vec{x}, D_p \vec{y}_p) \\&= \sum_p (\vec{x}_p, D_p \vec{y}_p) \\&= \sum_p (\vec{x}_{p,I}, \vec{y}_{p,I}) + \sum_p (\vec{x}_{p,B}, D_{p,B} \vec{y}_{p,B})\end{aligned}$$

summing up scalar data in all processors

```
MPI_Allreduce(local, global, 1, MPI_DOUBLE, MPI_SUM,  
              MPI_COMM_WORLD) ;
```

exercise : implement GMRES/CG using IML++

GMRES is written by C++ template in IML++,

<https://math.nist.gov/impl++/gmres.h.txt>

using additive Schwarz preconditioner for `const Preconditioner &M`
replacing Operator, Vector, and Matrix classes by simpler ones

- ▶ Real $\rightarrow$ double
- ▶ Vector $\rightarrow$ `std::vector<double>`
- ▶ Operator $\rightarrow$ structure CSRformat
- ▶ Matrix $\rightarrow$ `std::vector<std::vector<double> >` as two-dimensionalized array

matrix vector product to compute the residual as $r = b - A * x$; will be replaced by

```
std::vector<double> r(b);  
SparseGEMV(A, (-1.0), x, 1.0, r);
```

first version in sequential

second version in parallel

```
int mpi_id, mpi_procs;  
MPI_Init(&argc, &argv);  
MPI_Comm_rank(MPI_COMM_WORLD, &mpi_id);  
MPI_Comm_size(MPI_COMM_WORLD, &mpi_procs);  
  
MPI_Allreduce(&ttmps[0], &rhs[0], nrow, MPI_DOUBLE, MPI_SUM,  
             MPI_COMM_WORLD);  
  
MPI_Finalize();
```

PETSc library

PETSc : the **P**ortable, **E**xtensible **T**oolkit for **S**cientific **c**omputation
a suite of data structures and routines for scalable parallel solution of
linear/nonlinear system for partial differential equations developed by Argonne
National Laboratory

cf. Ed. Bueler, PETSc for Partial Differential Equations, 2020, SIAM

doi.org/10.1137/1.9781611976311

- ▶ Vec : vector object (distributed)
- ▶ Mat : matrix object for dense/sparse data types (distributed)
- ▶ KSP : Krylov subspace method
- ▶ PC : preconditioners
- ▶ PetscInt : integer 32bit (default) / 64bit
- ▶ PetscReal : real number in floating point
- ▶ PetscComplex : complex number in floating point
- ▶ PetscScalar : real/complex, single/double/___float128/___fp16

vector object will be allocated in distributed way

```
Vec x;  
PetscInt i[4] = {0, 1, 2, 3};  
PetscReal v[4] = {1.0, -1.0, 2.0, -4.0};  
VecCreate(PETSC_COMM_WORLD, &x);  
VecSetSizes(x, PETSC_DECIDE, 10000);  
VecSetFromOptions(x);  
VecSetValues(x, 4, i, v, INSETERT_VALUES); // put first 4 entries  
VecAssemblyBegin(x);  
VecAssemblyEnd(x);
```

global size = 1,000 and local size will be automatically determined by PETSC_DECIDE

PETSc tutorial : 1/6

ksp/tutorial/ex1.c matrix set up and solver example

```
#include <petscksp.h>

int main(int argc, char **args)
{
    Vec          x, b, u; /* approx solution, RHS, exact solution */
    Mat          A;       /* linear system matrix */
    KSP          ksp;     /* linear solver context */
    PC           pc;      /* preconditioner context */
    PetscInt     i, n = 10, col[3], its;
    PetscMPIInt  size;
    PetscScalar  value[3];

    PetscInitialize(&argc, &args, (char *)0, help);
    MPI_Comm_size(PETSC_COMM_WORLD, &size);

    PetscOptionsGetInt(NULL, NULL, "-n", &n, NULL);
    // set up for vectors
    MatCreate(PETSC_COMM_SELF, &A);
    MatSetSizes(A, PETSC_DECIDE, PETSC_DECIDE, n, n);
    MatSetFromOptions(A);
    MatSetUp(A);
```

PETSc tutorial : 2/6

ksp/tutorial/ex1.c matrix set up and solver example

```
value[0] = -1.0;
value[1] = 2.0;
value[2] = -1.0;
for (i = 1; i < n - 1; i++) {
    col[0] = i - 1;
    col[1] = i;
    col[2] = i + 1;
    MatSetValues(A, 1, &i, 3, col, value, INSERT_VALUES);
}
// two column data for i = 0 and i = n
MatSetValues(A, 1, &i, 2, col, value, INSERT_VALUES);
MatAssemblyBegin(A, MAT_FINAL_ASSEMBLY);
MatAssemblyEnd(A, MAT_FINAL_ASSEMBLY);

VecSet(u, 1.0);
MatMult(A, u, b);

KSPCreate(PETSC_COMM_SELF, &ksp);
KSPSetOperators(ksp, A, A);
KSPGetPC(ksp, &pc);
PCSetType(pc, PCJACOBI);
KSPSetTolerances(ksp, 1.e-5, PETSC_DEFAULT,
                  PETSC_DEFAULT, PETSC_DEFAULT);
KSPSetFromOptions(ksp);
KSPSolve(ksp, b, x);
```

PETSc tutorial : 3/6

- ▶ after end of `MatSetValues()`, `MatAssemblyBegin()` and `MatAssemblyEnd()` need to be called
- ▶ `PCSetType` sets preconditioner as `PCType`
- ▶ `PCType` provides several kinds of preconditioners
`PCJACOBI`, `PCILU`, `PCSOR`, `PCGAMG`, `PCASM`

`KSPSetFromOptions()` to set parameters of Krylov subspace method from command line

- ▶ to control and monitor iterations
`-ksp_monitor` `-ksp_view` `-ksp_converged_reason`
`-ksp_rtol` `1.0e-6` `-ksp_max_it` `100`
- ▶ to specify Krylov subspace solver `-ksp_type`
`cg`, `gmres`, `gcr`, `minres`, `bcgs`,
- ▶ to specify preconditioner `-pc_type`
`jacobi`, `ilu`, `sor`, `gamg`, `asm`, `hypre`

PETSc tutorial : 3/6

[ksp/tutorial/ex8.c](#) an example

```
PetscInt n, m;
PetscScalar v;
PetscInt Istart, Iend;
PetscInitialize(&argc, &args, NULL, help));
MPI_Comm_size(PETSC_COMM_WORLD, &size);
MPI_Comm_rank(PETSC_COMM_WORLD, &rank);

MatCreate(PETSC_COMM_WORLD, &A);
MatSetSizes(A, PETSC_DECIDE, PETSC_DECIDE, n * m, n * m);
MatSetFromOptions(A);
MatSeqAIJSetPreallocation(A, 5, NULL);
MatMPIAIJSetPreallocation(A, 5, NULL, 3, NULL);
MatGetOwnershipRange(A, &Istart, &Iend));

for (Ii = Istart; Ii < Iend; Ii++) {
    v = -1.0;
    i = Ii / n;  j = Ii - i * n;
    if (i > 0) {      J = Ii - n;
        MatSetValues(A, 1, &Ii, 1, &J, &v, ADD_VALUES));    }
    if (i < m - 1) {  J = Ii + n;
        MatSetValues(A, 1, &Ii, 1, &J, &v, ADD_VALUES));    }
    if (j > 0) {      J = Ii - 1;
        MatSetValues(A, 1, &Ii, 1, &J, &v, ADD_VALUES));    }
    if (j < n - 1) {  J = Ii + 1;
        MatSetValues(A, 1, &Ii, 1, &J, &v, ADD_VALUES));    }
    v = 4.0;
    MatSetValues(A, 1, &Ii, 1, &Ii, &v, ADD_VALUES));
}
```

PETSc tutorial : 4/6

[ksp/tutorial/ex8.c](#) an example for additive Schwarz preconditioner

```
#include <petscksp.h>

int main(int argc, char **args)
{
    Vec x, b, u;           /* approx solution, RHS, exact solution */
    Mat A;                 /* linear system matrix */
    KSP ksp;               /* linear solver context */
    PC pc;                 /* PC context */
    IS *is, *is_local;     //
    PetscInt overlap = 1;  /* width of subdomain overlap */
    PetscInt Nsub;         /* number of subdomains */
    PetscInt m = 15, n = 17; /* mesh dimensions in x- and y- direction */
    PetscInt M = 2, N = 1;  /* number of subdomains in x- and y- direction */
    PetscInt i, j, Ii, J, Istart, Iend;
    PetscMPIInt size;

    PetscInitialize(&argc, &args, (char *)0, help);
    MPI_Comm_size(PETSC_COMM_WORLD, &size);

    MatCreate(PETSC_COMM_WORLD, &A);
    MatSetSizes(A, PETSC_DECIDE, PETSC_DECIDE, m * n, m * n);
    MatSetFromOptions(A);
    MatSetUp(A);
    MatGetOwnershipRange(A, &Istart, &Iend);
    for (Ii = Istart; Ii < Iend; Ii++) {
        MatSetValues(A, 1, &Ii, 1, &J, &v, INSERT_VALUES);
    }
}
```


PETSc tutorial : 5/6

[ksp/tutorial/ex8.c](#) an example for additive Schwarz preconditioner

```
MatAssemblyBegin(A, MAT_FINAL_ASSEMBLY);
MatAssemblyEnd(A, MAT_FINAL_ASSEMBLY);

KSPCreate(PETSC_COMM_WORLD, &ksp);
KSPSetOperators(ksp, A, A);
KSPGetPC(ksp, &pc);
PCSetType(pc, PCASM);
PCASMSetOverlap(pc, overlap);
KSPSetFromOptions(ksp);
KSPSolve(ksp, b, x);
```

user defined decomposition of the matrix

- ▶ 2D decomposition with $M \times N$ for $m \times n$ grid

```
PCASMCreateSubdomains2D(m, n, M, N, 1, overlap, &Nsub,
                        &is, &is_local);
PCASMSetLocalSubdomains(pc, Nsub, is, is_local);
```

- ▶ user gives

```
PCASMSetLocalSubdomains(pc, Nsub, is, is_local);
```

number of subdomains `Nsub`

index for overlapping subdomain `IS *is`

index for interior subdomain without overlap `IS *is_local`

PETSc tutorial : 6/6

to pass whole CSR data to PETSc

- ▶ preping data in CSR format

```
struct csr_matrix {  
    PetscInt nrow, nnz;  
    std::vector<PetscInt> ia, ja;  
    std::vector<PetscReal> coefs;  
};
```

- ▶ conversion : `csr_matrix A` $\rightarrow$ `Mat A` by PETSc function,
`MatCreateSeqAIJWithArrays`

```
MatCreateSeqAIJWithArrays(PETSC_COMM_SELF,  
                           nrow, nrow,  
                           &a.ia[0], &a.ja[0], &a.coefs[0], &A);  
MatAssemblyBegin(A, MAT_FINAL_ASSEMBLY);  
MatAssemblyEnd(A, MAT_FINAL_ASSEMBLY);  
KSPCreate(PETSC_COMM_WORLD, &ksp);  
KSPSetOperators(ksp, A, A);  
KSPGetPC(ksp, &pc);  
PCSetType(pc, PCJACOBI);  
KSPSetFromOptions(ksp);  
KSPSolve(ksp, b, x);
```

Krylov subspace solver and preconditioner can be set by

`KSPSetFromOptions` and also by the command line

```
-ksp_type gmres -pc_type asm -ksp_monitor -ksp_rtol 1.e-12
```

```
-ksp_type gmres -pc_type gamg -ksp_monitor -ksp_rtol 1.e-12
```

CSR data format and METIS decomposition for PETSc

modification of [ksp/tutorial/ex8.c](#)

to use CSR data and overlapping subdomains by METIS

```
// creataion of non-overlapping decomposition by METIS
// creation of overlapping decomposition by adding layers

PetscInt      Nsub;                // number of subdomains

std::vector<std::vector<PetscInt> > local2glob0(Nsub);
std::vector<std::vector<PetscInt> > local2glob(Nsub);

is = new IS[Nsub];
is_local = new IS[Nsub];
for (PetscInt i = 0; i < Nsub; i++) {
    ISCreateGeneral(PETSC_COMM_SELF, local2glob[i].size(),
                   &local2glob[i][0], PETSC_COPY_VALUES, &is[i]);
    ISCreateGeneral(PETSC_COMM_SELF, local2glob0[i].size(),
                   &local2glob0[i][0], PETSC_COPY_VALUES, &is_local[i]);
}
PCASMSetLocalSubdomains(pc, 1, is, is_local);
```

- ISCreateGeneral converts `PescInt idx[]` array to PETSc data structure for an index set `IS`